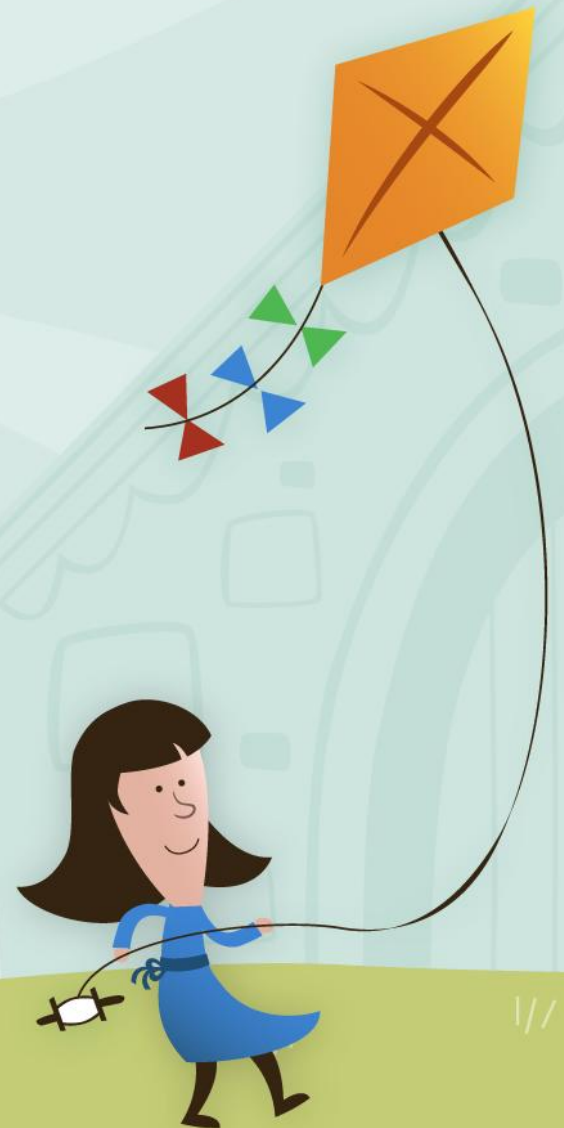




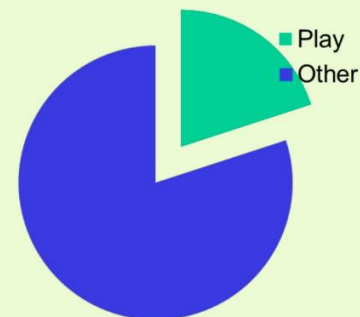
Play Assembly  
Launch day  
28.4.25



# What is OPAL?



Play makes up 20% of school life



Per Year  
231 hours  
37 days  
7.4 weeks

Primary Years  
1.4 years

OPAL stands for outside play and learning ... it is time for you to have an hour of amazing play every single day.



# The Opal Play Team



Curriculum lead —  
Mrs Blackhurst

(In charge of OPAL and making things happen — planning what fun can be had.)



Play Coordinator —  
Mrs Elliott

(In charge of the play and decides what fun we have)



# The Play Team (Staff who make the play happen and ensure you have fun)



# What can you do to help?

- Be responsible for your own actions and encourage positive play.
- Be safe — follow the rules for different areas
- Be respectful — look after the resources.
- Collect resources from home — Opal bingo
- Embrace Opal play and suggest improvements



# How will playtimes be different?

- From today we will all be outside playing at the same time across KS1

and KS2 playgrounds.

R, Y1, Y2, Y3, Y6 will eat first then go out to play. Y4, Y5, will be called to line up

By the y6 classrooms and come in to eat then go back outside.

There will be 5 minutes to tidy up — everyone tidies then lines up at their

Station.



# Our Play Assemblies

1. Celebrate — We will share examples of amazing play.
2. Inform — Let you know about anything new, how it will be managed and why and what may be happening in the future.
3. Negotiate - Working out together and agreeing how we will use the resources, how we will manage the risk and share the resources.
4. Innovate — Think about what resources or changes are needed to help play evolve through observing and responding to how you are playing.



## Celebrate

- We have had lots of donations from OPAL bingo to start our play

A company called MITIE came in over the half term to help us build a bigger mud cafe and stage, they also cleared woodland for us to play in.

We have had a grant of money given to us to buy resources for OPAL.





# Inform

1. There will be a member of play team at each area to help you to keep safe.
2. Only some of the areas will be open and have equipment in them. There are some areas you cannot access yet.

## Launch day activities –

Small world

Dress up

Stage

Cardboard boxes

Music

Chalks

Craft area

Fabric

Music wall

Mud cafe

Football

Woodland

play





Joseph Turner  
Primary School

Sports

Wheel Play

Digging area

Music Wall

Small Worlds

Small Worlds

Lego

Social space

Social space

Cardboard + Loose Parts play

Tree swing

Messy Cafe

Quiet Garden

Balls, hoops and games

Art + Craft

Welly Library

Woodland play

Sand

Re-wilding

Large Loose parts play

Mud slide

Boat

Woodland Play

Large Loose Parts store

POWIS AVENUE

POWIS AVENUE

# Negotiate

How can I make sure I am being safe?

How do I access equipment?

What if I can't play with what I want to?

Can I go from area to area?

What do I do if an item breaks?

Where should I line up?



What do I do if I feel lost?



# Innovate

How could we use the chalk?

Brushes? Fabrics?

What can we do in the woodland?



# Negotiate

## Cardboard boxes



Build shelters, make a den, make a shop.  
Put all waste in the bin  
Tidy pile near the green shed at the end of  
lunch



Rip up into pieces — someone might  
want to play with them another day!  
No throwing boxes  
No jumping on boxes  
No boxes out if it is raining



# Negotiate

## Dressing up / fabrics



Have a fashion show

Dress up

Design your own outfits

Put all items away in the right box at the end of play.

Do not wear in the mud or water play

No wrapping items around necks

No swirling clothes around in the air.

No throwing



# Negotiate

## Small world play & Lego / craft area



- Be creative — build new structures
- Set up a zoo / vets surgery / dinosaur world
- Cook up a dinner in the kitchen
- Return items to the correct tray



- No taking items to another area
- No throwing



# Negotiate Chalks



Be creative

Share as there isn't much to go around

Be gentle as they break easily

Don't stand on it

Pack any left away in the small plastic container



Don't leave lying on the ground

No throwing

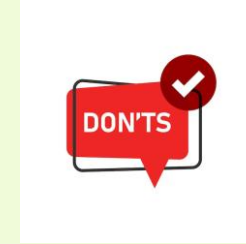
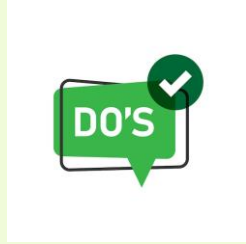
No inappropriate language / drawings





# Negotiate

## Cushions, mats, tents



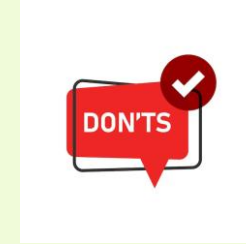
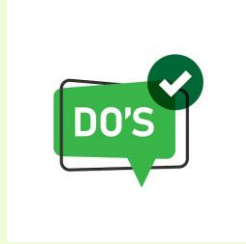
Relax, take some books with you  
put away neatly at end of playtime  
6 children maximum in a tent  
Take shoes off before entering

Throwing  
Taking mats/cushions near water or mud  
Pushing inside a tent



# Negotiate

## Mud cafe



Have fun, create new things  
Use water that is put out — share —  
don't be greedy as it will run out  
Use the sand  
Stack resources away neatly

Throw sand  
Dig the ground for mud  
Wet anyone with water  
Throw resources



# Negotiate Woodland



Relax

Be creative

Build a den

Investigate habitats

1 person in a hammock/swing at a time

Push anyone in a hammock or swing

Poke sticks at anyone

Throw mud / sticks etc

Push anyone on a swing or hammock

Move the path of logs



# Negotiate

## Football



# FOOTBALL

	Session 1 12.15-12.30	Session 2 12.35 - 12.50	Session 3 12.55 - 1.05
M	Y6 & Y4	Y5 & Y3	Y2 & Y1
T	Y6 & Y4	Y5 & Y3	Y2 & Y1
W	Y6	Y3	Y1
T	Y5	Y4	Y2
F	ATTENDANCE WINNERS KS2		ATTENDANCE WINNERS KS1



# FOOTBALL

## Rules

1. Fowl play incurs **Yellow card** banned from the zone for a week.  
**Red card** banned for 2 weeks
2. Verbal aggression will not be tolerated.
3. Arguments about football off the pitch incur a 1 week ban.



Reminders – welly post – you must wear wellies!

Let's have some fun!

